From Btrfs Wiki (https://btrfs.wiki.kernel.org/index.php/Main_Page):

Btrfs is a modern copy on write (CoW) filesystem for Linux aimed at implementing advanced features while also focusing on fault tolerance, repair and easy administration. Jointly developed at multiple companies, Btrfs is licensed under the GPL and open for contribution from anyone.

Warning: Btrfs has some features that are unstable. See the Btrfs Wiki's <u>Status (https://btrfs.wiki.kernel.org/index.ph</u>/Status), Is <u>Btrfs stable? (https://btrfs.wiki.kernel.org/index.php/FAQ#Is_Btrfs_stable.3F)</u> and <u>Getting started</u> (<u>https://btrfs.wiki.kernel.org/index.php/Getting_started</u>)</u> for more detailed information. See the <u>#Known issues</u> section.

Related articles

File systems

Snapper

dm-crypt/Encrypting an entire system#Btrfs subvolumes with swap

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Preparation

For user space utilities **install** the **btrfs-progs (https://archlinux.org/packages/?name=btrfs-progs)** package, which is required for basic operations.

If you need to boot from a Btrfs file system (i.e., your kernel and initramfs reside on a Btrfs partition), check if your **boot** loader supports Btrfs.

File system creation

The following shows how to create a new Btrfs file system. To convert an ext3/4 partition to Btrfs, see #Ext3/4 to Btrfs conversion. To use a partitionless setup, see #Partitionless Btrfs disk.

See mkfs.btrfs(8) (https://man.archlinux.org/man/mkfs.btrfs.8) for more information.

File system on a single device

To create a Btrfs filesystem on partition /dev/partition :

mkfs.btrfs -L mylabel /dev/partition

The Btrfs default nodesize for metadata is 16KB, while the default sectorsize for data is equal to page size and autodetected. To use a larger nodesize for metadata (must be a multiple of sectorsize, up to 64KB is allowed), specify a value for the nodesize via the -n switch as shown in this example using 32KB blocks:

mkfs.btrfs -L mylabel -n 32k /dev/partition

Note: According to mkfs.btrfs(8) § OPTIONS (https://man.archlinux.org/man/mkfs.btrfs.8#OPTIONS), "[a] smaller node size increases fragmentation but leads to taller b-trees which in turn leads to lower locking contention. Higher node sizes give better packing and less fragmentation at the cost of more expensive memory operations while updating the metadata blocks".

Multi-device file system

Warning: The RAID 5 and RAID 6 modes of Btrfs are fatally flawed, and should not be used for "anything but testing with throw-away data." List of known problems and partial workarounds. (https://lore.kernel.org/linux-btrfs/20200627032414.GX10769@hungrycats.org/) See the Btrfs page on RAID5 and RAID6 (https://btrfs.wiki.kernel.org/index.php/RAID56) for status updates (seems to not be updated).

Multiple devices can be used to create a RAID. Supported RAID levels include RAID 0, RAID 1, RAID 10, RAID 5 and RAID 6. Starting from kernel 5.5 RAID1c3 and RAID1c4 for 3- and 4- copies of RAID 1 level. The RAID levels can be configured separately for data and metadata using the -d and -m options respectively. By default the data has one copy (single) and the metadata is mirrored (raid1). This is similar to creating a JBOD configuration, where disks are seen as one filesystem, but files are not duplicated. See Using Btrfs with Multiple Devices (https://btrfs.wiki.kernel.org/index.p hp/Using_Btrfs_with_Multiple_Devices) for more information about how to create a Btrfs RAID volume.

mkfs.btrfs -d single -m raid1 /dev/part1 /dev/part2 ...

You must include either the udev hook or the btrfs hook in /etc/mkinitcpio.conf in order to use multiple Btrfs devices in a pool. See the Mkinitcpio#Common hooks article for more information.

Note:

- It is possible to add devices to a multiple-device filesystem later on. See the Btrfs wiki article (https://btrfs.wiki.kernel.org/index.php/Using_Btrfs_with_Multiple_Devices) for more information.
- Devices can be of different sizes. However, if one drive in a RAID configuration is bigger than the others, this extra space will not be used.
- Some **boot loaders** such as **Syslinux** do not support multi-device file systems.
- Btrfs does not automatically read from the fastest device, so mixing different kinds of disks results in inconsistent performance. See this Stack Overflow answer (https://stackoverflow.com/a/55408367) for details.

See **#RAID** for advice on maintenance specific to multi-device Btrfs file systems.

Configuring the file system

Copy-on-Write (CoW)

By default, Btrfs uses copy-on-write for all files all the time. See the Btrfs Sysadmin Guide section (https://btrfs.wiki.ke rnel.org/index.php/SysadminGuide#Copy_on_Write_.28CoW.29) for implementation details, as well as advantages and disadvantages.

Disabling CoW

To disable copy-on-write for newly created files in a mounted subvolume, use the nodatacow mount option. This will only affect newly created files. Copy-on-write will still happen for existing files. The nodatacow option also disables compression. See btrfs(5) (https://man.archlinux.org/man/btrfs.5) for details.

Note: From btrfs(5) § MOUNT OPTIONS (https://man.archlinux.org/man/btrfs.5#MOUNT_OPTIONS): "within a single file system, it is not possible to mount some subvolumes with nodatacow and others with datacow. The mount option of the first mounted subvolume applies to any other subvolumes."

To disable copy-on-write for single files/directories do:

\$ chattr +C /dir/file

This will disable copy-on-write for those operation in which there is only one reference to the file. If there is more than one reference (e.g. through cp --reflink=always or because of a filesystem snapshot), copy-on-write still occurs.

Note: From chattr man page: "For btrfs, the 'C' flag should be set on new or empty files. If it is set on a file which already has data blocks, it is undefined when the blocks assigned to the file will be fully stable. If the 'C' flag is set on a directory, it will have no effect on the directory, but new files created in that directory will have the No_COW attribute."

Tip: In accordance with the note above, you can use the following trick to disable copy-on-write on existing files in a directory:

\$ mv /path/to/dir /path/to/dir_old \$ mkdir /path/to/dir \$ chattr +C /path/to/dir \$ cp -a /path/to/dir_old/* /path/to/dir \$ rm -rf /path/to/dir old

Make sure that the data are not used during this process. Also note that mv or cp --reflink as described below will not work.

Creating lightweight copies

By default, when copying files on a Btrfs filesystem with cp, actual copies are created. To create a lightweight copy referencing to the original data, use the *reflink* option:

\$ cp --reflink source dest

See the man page on cp(1) (https://man.archlinux.org/man/cp.1) for more details on the --reflink flag.

Compression

Btrfs supports transparent and automatic compression (https://btrfs.wiki.kernel.org/index.php/Compression). This reduces the size of files as well as significantly increases the lifespan of flash-based media by reducing write amplification. [1] (https://fedoraproject.org/wiki/Changes/BtrfsByDefault#Compression)[2] (https://lists.fedoraproject.org/archives/list/devel@lists.fedoraproject.org/message/NTV77NFF6NDZM3QTPUM2TQZ5PCM6GOO2/)[3] (https://pagure.io/fedora-btrfs/project/issue/36#comment-701551) It can also improve performance (https://www.phoronix.com/scan.php?page=article&item=btrfs_compress_2635&num=1), in some cases (e.g. single thread with heavy file I/O), while obviously harming performance in other cases (e.g. multi-threaded and/or CPU intensive tasks with large file I/O). Better performance is generally achieved with the fastest compress algorithms, *zstd* and *lzo*, and some benchmarks (https://www.phoronix.com/scan.php?page=article&item=btrfs-zstd-compress) provide detailed comparisons.

The compress=alg mount option enables automatically considering every file for compression, where alg is either zlib, Izo, zstd, or no (for no compression). Using this option, btrfs will check if compressing the first portion of the data shrinks it. If it does, the entire write to that file will be compressed. If it does not, none of it is compressed. With this option, if the first portion of the write does not shrink, no compression will be applied to the write even if the rest of the data would shrink tremendously. [4] (https://btrfs.wiki.kernel.org/index.php/Compression#What_happens_to_incompressible_file s.3F) This is done to prevent making the disk wait to start writing until all of the data to be written is fully given to btrfs and compressed.

The compress-force=*alg* mount option can be used instead, which makes btrfs skip checking if compression shrinks the first portion, and enables automatic compression try for every file. In a worst-case scenario, this can cause (slightly) more CPU usage for no purpose. However, empirical testing on multiple mixed-use systems showed a significant improvement of about 10% disk compression from using compress-force=*zstd* over just compress=*zstd*, which also had 10% disk compression.

Only files created or modified after the mount option is added will be compressed.

To apply compression to existing files, use the btrfs filesystem defragment -*calg* command, where *alg* is either zlib, lzo or zstd. For example, in order to re-compress the whole file system with zstd (https://archlinux.org/packages/?name=zst d), run the following command:

To enable compression when installing Arch to an empty Btrfs partition, use the compress option when <u>mounting</u> the file system: mount -o compress=zstd /dev/sdxY/mnt/. During configuration, add compress=zstd to the mount options of the root file system in fstab.

Tip: Compression can also be enabled per-file without using the COMPRESS mount option; to do so apply chattr +c to the file. When applied to directories, it will cause new files to be automatically compressed as they come.

Warning:

- Systems using older kernels or <u>btrfs-progs (https://archlinux.org/packages/?name=btrfs-progs)</u> without zstd support may be unable to read or repair your filesystem if you use this option.
- GRUB introduced *zstd* support in 2.04. Make sure you have actually upgraded the bootloader installed in your MBR/ESP since then, by running grub-install with the appropriate options for your BIOS/UEFI setup, since that is not done automatically. See FS#63235 (https://bugs.archlinux.org/task/63235).

View compression types and ratios

compsize (https://archlinux.org/packages/?name=compsize) takes a list of files (or an entire btrfs filesystem) and measures compression types used and effective compression ratios. Uncompressed size may not match the number given by other programs such as du, because every extent is counted once, even if it is reflinked several times, and even if part of it is no longer used anywhere but has not been garbage collected. The -x option keeps it on a single filesystem, which is useful in situations like compsize -x / to avoid it from attempting to look in non-btrfs subdirectories and fail the entire run.

Subvolumes

"A btrfs subvolume is not a block device (and cannot be treated as one) instead, a btrfs subvolume can be thought of as a POSIX file namespace. This namespace can be accessed via the top-level subvolume of the filesystem, or it can be mounted in its own right." [5] (https://btrfs.wiki.kernel.org/index.php/SysadminGuide#Subvolumes)

Each Btrfs file system has a top-level subvolume with ID 5. It can be mounted as / (by default), or another subvolume can be mounted instead. Subvolumes can be moved around in the filesystem and are rather identified by their id than their path.

See the following links for more details:

- Btrfs Wiki SysadminGuide#Subvolumes (https://btrfs.wiki.kernel.org/index.php/SysadminGuide#Subvolumes)
- Btrfs Wiki Getting started#Basic Filesystem Commands (https://btrfs.wiki.kernel.org/index.php/Getting_started#Basic Filesystem_Commands)
- Btrfs Wiki Trees (https://btrfs.wiki.kernel.org/index.php/Trees)

Creating a subvolume

To create a subvolume:

btrfs subvolume create /path/to/subvolume

Listing subvolumes

To see a list of current subvolumes and their ids under *path* :

Deleting a subvolume

To delete a subvolume:

btrfs subvolume delete /path/to/subvolume

Since Linux 4.18, one can also delete a subvolume like a regular directory (rm -r, rmdir).

Mounting subvolumes

Subvolumes can be mounted like file system partitions using the subvol=/path/to/subvolume or subvolid=objectid mount flags. For example, you could have a subvolume named subvol_root and mount it as /. One can mimic traditional file system partitions by creating various subvolumes under the top level of the file system and then mounting them at the appropriate mount points. Thus one can easily restore a file system (or part of it) to a previous state using #Snapshots.

Tip: Changing subvolume layouts is made simpler by not using the toplevel subvolume (ID=5) as / (which is done by default). Instead, consider creating a subvolume to house your actual data and mounting it as /.

Note: From btrfs(5) § MOUNT OPTIONS (https://man.archlinux.org/man/btrfs.5#MOUNT_OPTIONS): "Most mount options apply to the whole filesystem, and only the options for the first subvolume to be mounted will take effect. This is due to lack of implementation and may change in the future.". See the Btrfs Wiki FAQ (https://btrfs.wiki.kernel.org/index.php/FAQ#Can_I_mount_subvolumes_with_different_mount_options.3F) for which mount options can be used per subvolume.

See Snapper#Suggested filesystem layout, Btrfs SysadminGuide#Managing Snapshots (https://btrfs.wiki.kernel.org/index.php/SysadminGuide#Managing_Snapshots), and Btrfs SysadminGuide#Layout (https://btrfs.wiki.kernel.org/index.php/SysadminGuide#Layout) for example file system layouts using subvolumes.

See btrfs(5) (https://man.archlinux.org/man/btrfs.5) for a full list of btrfs-specific mount options.

Mounting subvolume as root

To use a subvolume as the root mountpoint specify the subvolume via a **kernel parameter** using rootflags=subvol=/path/to/subvolume. Edit the root mountpoint in /etc/fstab and specify the mount option subvol=. Alternatively the subvolume can be specified with its id, rootflags=subvolid=objectid as kernel parameter and subvolid=objectid as mount option in /etc/fstab.

Changing the default sub-volume

The default sub-volume is mounted if no subvol= mount option is provided. To change the default subvolume, do:

btrfs subvolume set-default subvolume-id /

where *subvolume-id* can be found by **listing**.

Note: After changing the default subvolume on a system with **GRUB**, you should run **grub-install** again to notify the bootloader of the changes. See this forum thread (https://bbs.archlinux.org/viewtopic.php?pid=1615373).

Changing the default subvolume with btrfs subvolume set-default will make the top level of the filesystem inaccessible, except by use of the subvol=/ or subvolid=5 mount options [6] (https://btrfs.wiki.kernel.org/index.php/SysadminGui de).

Quota

Warning: Qgroup is not stable yet and combining quota with (too many) snapshots of subvolumes can cause performance problems, for example when deleting snapshots. Plus there are several more known issues (https://btrfs.wiki.kernel.org/index.php/Quota_support#Known_issues).

Quota support in Btrfs is implemented at a subvolume level by the use of quota groups or qgroup: Each subvolume is assigned a quota groups in the form of *0/subvolume_id* by default. However it is possible to create a quota group using any number if desired.

To use qgroups you need to enable quota first using

```
# btrfs quota enable path
```

From this point onwards newly created subvolumes will be controlled by those groups. In order to retrospectively enable them for already existing subvolumes, enable quota normally, then create a qgroup (quota group) for each of those subvolume using their *subvolume_id* and rescan them:

```
# btrfs subvolume list path | cut -d' ' -f2 | xargs -l{} -n1 btrfs q
group create 0/{} path # btrfs quota rescan path
```

Quota groups in Btrfs form a tree hierarchy, whereby qgroups are attached to subvolumes. The size limits are set per qgroup and apply when any limit is reached in tree that contains a given subvolume.

Limits on quota groups can be applied either to the total data usage, un-shared data usage, compressed data usage or both. File copy and file deletion may both affect limits since the unshared limit of another qgroup can change if the original volume's files are deleted and only one copy is remaining. For example a fresh snapshot shares almost all the blocks with the original subvolume, new writes to either subvolume will raise towards the exclusive limit, deletions of common data in one volume raises towards the exclusive limit in the other one.

To apply a limit to a qgroup, use the command btrfs qgroup limit. Depending on your usage either use a total limit, unshared limit (-e) or compressed limit (-c). To show usage and limits for a given path within a filesystem use

btrfs qgroup show -reF path

Commit interval

The resolution at which data are written to the filesystem is dictated by Btrfs itself and by system-wide settings. Btrfs defaults to a 30 seconds checkpoint interval in which new data are committed to the filesystem. This can be changed by appending the commit mount option in /etc/fstab for the btrfs partition.

LABEL=arch64 / btrfs defaults,compress=zstd,commit=12000

System-wide settings also affect commit intervals. They include the files under /proc/sys/vm/* and are out-of-scope of this wiki article. The kernel documentation for them resides in Documentation/sysctl/vm.txt.

SSD TRIM

A Btrfs filesystem is able to free unused blocks from an SSD drive supporting the TRIM command. Starting with kernel version 5.6 there is asynchronous discard support, enabled with mount option discard=async. Freed extents are not discarded immediately, but grouped together and trimmed later by a separate worker thread, improving commit latency.

More information about enabling and using TRIM can be found in Solid State Drives#TRIM.

Usage

Swap file

Swap files in Btrfs are supported since Linux kernel 5.0.[7] (https://git.kernel.org/pub/scm/linux/kernel/git/torvalds/lin

ux.git/commit/?id=ed46ff3d423780fa5173b38a844bf0fdb210a2a7) The proper way to initialize a swap file is to first create a non-compressed, non-snapshotted subvolume to host the file, *cd* into its directory, then create a zero length file, set the No COW attribute on it with **chattr**, and make sure compression is disabled:

cd /path/to/swapfile
truncate -s 0 ./swapfile
chattr +C ./swapfile
btrfs property set ./swapfile compression none

Continue with the steps in **Swap file#Swap file creation**. Configuring hibernation to a swap file is described in **Power** management/Suspend and hibernate#Hibernation into swap file on Btrfs.

Note: Since Linux kernel 5.0, Btrfs has native swap file support with some limitations:

- The swap file cannot be on a snapshotted subvolume. The proper procedure is to create a new subvolume to place the swap file in.
- It does not support swap files on file systems that span multiple devices. See <u>Btrfs wiki: Does btrfs support swap</u> files? (https://btrfs.wiki.kernel.org/index.php/FAQ#Does_Btrfs_support_swap_files.3F) and Arch forums discussion (https://bbs.archlinux.org/viewtopic.php?pid=1849371#p1849371).

Displaying used/free space

General linux userspace tools such as df will inaccurately report free space on a Btrfs partition. It is recommended to use btrfs filesystem usage to query Btrfs partitions. For example, for a full breakdown of device allocation and usage stats:

btrfs filesystem usage /

Note: The btrfs filesystem usage command does not currently work correctly with RAID5/RAID6 RAID levels.

Alternatively, btrfs filesystem df allows a quick check on usage of allocated space without the requirement to run as root:

\$ btrfs filesystem df /

See [8] (https://btrfs.wiki.kernel.org/index.php/FAQ#How_much_free_space_do_I_have.3F) for more information.

Defragmentation

Btrfs supports online defragmentation through the mount option autodefrag, see btrfs(5) § MOUNT OPTIONS (https://manattics.style="bit:blue">https://style="bit:blue">https://style="bit:blue">https://style="bit:blue"/style="bit:bl

btrfs filesystem defragment -r /

Using the above command without the -r switch will result in only the metadata held by the subvolume containing the directory being defragmented. This allows for single file defragmentation by simply specifying the path.

Defragmenting a file which has a COW copy (either a snapshot copy or one made with cp --reflink or bcp) plus using the -c switch with a compression algorithm may result in two unrelated files effectively increasing the disk usage.

RAID

Btrfs offers native "RAID" for **#Multi-device file systems**. Notable features which set btrfs RAID apart from **mdadm** are self-healing redundant arrays and online balancing. See the Btrfs wiki page (https://btrfs.wiki.kernel.org/index.php/Usin g_Btrfs_with_Multiple_Devices) for more information. The Btrfs sysadmin page also has a section (https://btrfs.wiki.ker

rnel.org/index.php/SysadminGuide#RAID_and_data_replication) with some more technical background.

Warning: Parity RAID (RAID 5/6) code has multiple serious data-loss bugs in it. See the Btrfs Wiki's RAID5/6 page (https://btrfs.wiki.kernel.org/index.php/ RAID56) and a bug report on linux-btrfs mailing list (https://www.mail-archive.com/linux-btrfs@vger.kernel.org/msg55161.html) for more detailed information. In June 2020, somebody posted a comprehensive list of current issues (https://lore.kernel.org/linux-btrfs/20200627030614.GW10769@hungryc ats.org/) and a helpful recovery guide (https://lore.kernel.org/linux-btrfs/20200627032414.GX10769@hungrycats.org/).

Scrub

The **Btrfs Wiki Glossary (https://btrfs.wiki.kernel.org/index.php/Glossary)** says that Btrfs scrub is "[a]n online filesystem checking tool. Reads all the data and metadata on the filesystem, and uses checksums and the duplicate copies from RAID storage to identify and repair any corrupt data."

Note: A running scrub process will prevent the system from suspending, see this thread (https://web.archive.org/web/20160723034801/http://comments.gma ne.org/gmane.comp.file-systems.btrfs/33106) for details.

Start manually

To start a (background) scrub on the filesystem which contains /:

btrfs scrub start /

To check the status of a running scrub:

btrfs scrub status /

Start with a service or timer

The **btrfs-progs (https://archlinux.org/packages/?name=btrfs-progs)** package brings the btrfs-scrub@.timer unit for monthly scrubbing the specified mountpoint. **Enable** the timer with an escaped path, e.g. btrfs-scrub@-.timer for / and btrfs-scrub@home.timer for /home. You can use systemd-escape -p /path/to/mountpoint to escape the path, see **systemd-escape(1) (https://man.archlinux.org/man/systemd-escape.1)** for details.

You can also run the scrub by **starting** btrfs-scrub@.service (with the same encoded path). The advantage of this over btrfs scrub (as the root user) is that the results of the scrub will be logged in the **systemd journal**.

On large NVMe drives with insufficient cooling (e.g. in a laptop), scrubbing can read the drive fast enough and long enough to get it very hot. If you are running scrubs with systemd, you can easily limit the rate of scrubbing with the IOReadBandwidthMax option described in systemd.resource-control(5) (https://man.archlinux.org/man/systemd.resource-control.5) by using a drop-in file.

Balance

"A balance passes all data in the filesystem through the allocator again. It is primarily intended to rebalance the data in the filesystem across the devices when a device is added or removed. A balance will regenerate missing copies for the redundant RAID levels, if a device has failed." [9] (https://btrfs.wiki.kernel.org/index.php/Glossary) See Upstream FAQ page (htt ps://btrfs.wiki.kernel.org/index.php/FAQ#What_does_.22balance.22_do.3F).

On a single-device filesystem a balance may be also useful for (temporarily) reducing the amount of allocated but unused (meta)data chunks. Sometimes this is needed for fixing <u>"filesystem full" issues (https://btrfs.wiki.kernel.org/index.php/FAQ#Help.21_Btrfs_claims_I.27m_out_of_space.2C_but_it_looks_like_I_should_have_lots_left.21)</u>.

Snapshots

"A snapshot is simply a subvolume that shares its data (and metadata) with some other subvolume, using btrfs's COW capabilities." See <u>Btrfs Wiki SysadminGuide#Snapshots</u> (https://btrfs.wiki.kernel.org/index.php/SysadminGuide#Snapshots) for details.

To create a snapshot:

btrfs subvolume snapshot source [dest/]name

To create a readonly snapshot add the -r flag. To create writable version of a readonly snapshot, simply create a snapshot of it.

Note: Snapshots are not recursive. Every nested subvolume will be an empty directory inside the snapshot.

Send/receive

A subvolume can be sent to stdout or a file using the send command. This is usually most useful when piped to a Btrfs receive command. For example, to send a snapshot named /root_backup (perhaps of a snapshot you made of / earlier) to /backup you would do the following:

btrfs send /root_backup | btrfs receive /backup

The snapshot that is sent *must* be readonly. The above command is useful for copying a subvolume to an external device (e.g. a USB disk mounted at /backup above).

You can also send only the difference between two snapshots. For example, if you have already sent a copy of root_backup above and have made a new readonly snapshot on your system named root_backup_new, then to send only the incremental difference to /backup_do:

btrfs send -p /root_backup /root_backup_new | btrfs receive /backup

Now a new subvolume named root_backup_new will be present in /backup.

See **Btrfs Wiki's Incremental Backup page (https://btrfs.wiki.kernel.org/index.php/Incremental_Backup)** on how to use this for incremental backups and for tools that automate the process.

Deduplication

Using copy-on-write, Btrfs is able to copy files or whole subvolumes without actually copying the data. However whenever a file is altered a new *proper* copy is created. Deduplication takes this a step further, by actively identifying blocks of data which share common sequences and combining them into an extent with the same copy-on-write semantics.

Tools dedicated to deduplicate a Btrfs formatted partition include <u>duperemove (https://archlinux.org/packages/?name=d</u> uperemove), <u>bedup (https://aur.archlinux.org/packages/bedup/)</u>^{AUR} and *btrfs-dedup*. One may also want to merely deduplicate data on a file based level instead using e.g. <u>rmlint (https://archlinux.org/packages/?name=rmlint)</u>, jdupes (htt ps://aur.archlinux.org/packages/jdupes/)^{AUR} or <u>dduper-git (https://aur.archlinux.org/packages/dduper-git/)</u>^{AUR}. For an overview of available features of those programs and additional information have a look at the <u>upstream Wiki entry (https://btrfs.wiki.kernel.org/index.php/Deduplication#Batch</u>).

Furthermore Btrfs developers are working on inband (also known as synchronous or inline) deduplication, meaning deduplication done when writing new data to the filesystem. Currently it is still an experiment which is developed out-of-tree. Users willing to test the new feature should read the **appropriate kernel wiki page (https://btrfs.wiki.kernel.org/ind ex.php/User_notes_on_dedupe)**.

Known issues

A few limitations should be known before trying.

Encryption

Btrfs has no built-in encryption support, but this may (https://lwn.net/Articles/700487/) come in the future. Users can encrypt the partition before running mkfs.btrfs. See <u>dm-crypt/Encrypting an entire system#Btrfs subvolumes with swap</u>.

Existing Btrfs file systems can use something like EncFS or TrueCrypt, though perhaps without some of Btrfs' features.

btrfs check issues

The tool btrfs check has known issues and should not be run without further reading, see section **#btrfs check**.

Tips and tricks

Partitionless Btrfs disk

Warning:

- Most users do not want this type of setup and instead should install Btrfs on a regular partition. Furthermore, GRUB strongly discourages installation to a partitionless disk.
- Since grub (https://archlinux.org/packages/?name=grub)
 2.04, GRUB's core.img is too big to fit in Btrfs VBR. See FS#63656 (https://bugs.archlinux.org/task/63656).

Btrfs can occupy an entire data storage device, replacing the MBR or GPT partitioning schemes, using subvolumes to simulate partitions. However, using a partitionless setup is not required to simply create a Btrfs filesystem on an existing partition that was created using another method. There are some limitations to partitionless single disk setups:

- Cannot place other file systems on another partition on the same disk.
- If using a Linux kernel version before 5.0, you cannot use <u>swap area</u> as Btrfs did not support <u>swap files</u> pre-5.0 and there is no place to create <u>swap partition</u>
- Cannot use **UEFI** to boot.

To overwrite the existing partition table with Btrfs, run the following command:

mkfs.btrfs /dev/sdX

For example, use /dev/sda rather than /dev/sda1. The latter would format an existing partition instead of replacing the entire partitioning scheme. Because the root partition is Btrfs, make sure btrfs is compiled into the kernel, or put btrfs into mkinitcpio.conf#MODULES and regenerate the initramfs.

Install the **boot loader** like you would for a data storage device with a **Master Boot Record**. See **Syslinux#Manual install** or **GRUB/Tips and tricks#Install to partition or partitionless disk**. If your kernel does not boot due to Failed to mount/sysroot., please add GRUB_PRELOAD_MODULES="btrfs" in /etc/default/grub and generate the grub configuration (**GRUB#Generate the main configuration file**).

Ext3/4 to Btrfs conversion

Warning: There are many reports on the btrfs mailing list about incomplete/corrupt/broken conversions. Make sure you have *working* backups of any data you cannot afford to lose. See Conversion from Ext3 (https://btrfs.wiki.kernel.org/index.php/Conversion_from_Ext3) on the btrfs wiki for more information.

Warning: There is a bug in btrfs-progs 5.6.1 and before, that will yield a btrfs filesystem with wrong size for the last block group, thus preventing to mount the newly converted btrfs. This bug is fixed in btrfs-progs 5.7 in this commit (https://github.com/kdave/btrfs-progs/commit/0ff7a9b5210723bd4ad0d9d78dbbb1 8ee8fdd2b1#diff-31168275dcaac634489082b54c4c66d0). Please use btrfs-convert from btrfs-progs 5.7-1 and above.

Boot from an install CD, then convert by doing:

btrfs-convert /dev/partition

Mount the partion and test the conversion by checking the files. Be sure to change the /etc/fstab to reflect the change (**type** to btrfs and **fs_passno** [the last field] to 0 as Btrfs does not do a file system check on boot). Also note that the UUID of the partition will have changed, so update fstab accordingly when using UUIDs. chroot into the system and rebuild your bootloaders menu list (see Install from existing Linux). If converting a root filesystem, while still chrooted run mkinitcpio -p linux to regenerate the initramfs or the system will not successfully boot.

Note: If there is anything wrong, either unable to mount or write files to the newly converted btrfs, there is always the option to rollback as long as the backup subvolume /ext2_saved is still there. Use btrfs-convert -r /dev/partition command to rollback, this will discard any modifications to the newly converted btrfs filesystem.

After confirming that there are no problems, complete the conversion by deleting the backup ext2_saved sub-volume. Note that you cannot revert back to ext3/4 without it.

btrfs subvolume delete /ext2_saved

Finally **balance** the file system to reclaim the space.

Remember that some applications which were installed prior have to be adapted to Btrfs.

Checksum hardware acceleration

CRC32 is a new instruction in Intel SSE4.2. To verify if Btrfs checksum is hardware accelerated:

# dmesg grep crc32c	
Btrfs loaded, crc32c=crc32c-intel	

If you see crc32c=crc32c-generic, it is probably because your root partition is Btrfs, and you will have to compile crc32c-intel into the kernel to make it work. Putting crc32c-intel into **mkinitcpio.conf** does *not* work.

Corruption recovery

Warning: The tool btrfs check has known issues, see section #btrfs check

btrfs-check cannot be used on a mounted file system. To be able to use *btrfs-check* without booting from a live USB, add it to the initial ramdisk:

/etc/mkinitcpio.conf BINARIES=("/usr/bin/btrfs")

Regenerate the initramfs.

Then if there is a problem booting, the utility is available for repair.

Note: If the fsck process has to invalidate the space cache (and/or other caches?) then it is normal for a subsequent boot to hang up for a while (it may give console messages about btrfs-transaction being hung). The system should recover from this after a while.

See the Btrfs Wiki page (https://btrfs.wiki.kernel.org/index.php/Btrfsck) for more information.

Booting into snapshots

In order to boot into a snapshot, the same procedure applies as for mounting a subvolume as your root parition, as given in section **mounting a subvolume as your root partition**, because snapshots can be mounted like subvolumes.

- If using <u>GRUB</u> you can automatically populate your boot menu with btrfs snapshots when regenerating the configuration file with the help of <u>grub-btrfs (https://archlinux.org/packages/?name=grub-btrfs)</u> or <u>grub-btrfs-git (https://aur.archlinux.org/packages/grub-btrfs-git/)</u>^{AUR}.
- If using <u>rEFInd</u> you can automatically populate your boot menu with btrfs snapshots with the help of <u>refind-btrfs (http</u> s://aur.archlinux.org/packages/refind-btrfs/)^{AUR}, after enabling refind-btrfs.service.

Use Btrfs subvolumes with systemd-nspawn

See the Systemd-nspawn#Use Btrfs subvolume as container root and Systemd-nspawn#Use temporary Btrfs snapshot of container articles.

Reducing access time metadata updates

Because of the copy-on-write nature of Btrfs simply accessing files can trigger the metadata copy and writing. Reducing the frequency of access time updates may eliminate this unexpected disk usage and increase performance. See <u>fstab#atime</u> options for the available options.

Troubleshooting

See the Btrfs Problem FAQ (https://btrfs.wiki.kernel.org/index.php/Problem_FAQ) for general troubleshooting.

GRUB

Partition offset

The offset problem may happen when you try to embed core.img into a partitioned disk. It means that it is OK to embed GRUB's core.img into a Btrfs pool on a partitionless disk (e.g. /dev/sdX) directly.

GRUB can boot Btrfs partitions, however the module may be larger than other **file systems**. And the **core.img** file made by grub-install may not fit in the first 63 sectors (31.5KiB) of the drive between the MBR and the first partition. Up-to-date partitioning tools such as fdisk and gdisk avoid this issue by offsetting the first partition by roughly 1MiB or 2MiB.

Missing root

Users experiencing the following: error no such device: root when booting from a RAID style setup then edit /usr/share /grub/grub-mkconfig_lib and remove both quotes from the line echo " search --no-floppy --fs-uuid --set=root \${hints} \${fs_uuid}" . Regenerate the config for grub and the system should boot without an error.

Mounting timed out

Sometimes, especially with large RAID1 arrays, mounting might time out during boot with a journal message such as:

Jan 25 18:05:46 host systemd[1]: storage.mount: Failed with result 'timeout'.

- Jan 25 18:05:46 host systemd[1]: Failed to mount /storage.
- Jan 25 18:05:46 host systemd[1]: Startup finished in 32.943s (firmware) + 3.097s (loader) + 7.247s (kernel)>

Jan 25 18:05:46 host kernel: BTRFS error (device sda): open_ctree failed

This can easily be worked around by providing a longer timeout via the systemd-specific mount option x-systemd.mount-timeout in fstab. For example:

/dev/sda /storage btrfs rw,relatime,x-systemd.mount-timeout=5min 0 0

BTRFS: open_ctree failed

As of November 2014 there seems to be a bug in **systemd** or **mkinitcpio** causing the following error on systems with multidevice Btrfs filesystem using the btrfs hook in mkinitcpio.conf :

BTRFS: open_ctree failed mount: wrong fs type, bad option, bad superblock on /dev/sdb2, missing codepage or helper program, or other error
In some cases useful info is found in syslog - try dmesg tail or so.
You are now being dropped into an emergency shell.

A workaround is to remove btrfs from the HOOKS array in /etc/mkinitcpio.conf and instead add btrfs to the MODULES array. Then regenerate the initramfs and reboot.

You will get the same error if you try to mount a raid array without one of the devices. In that case you must add the degraded mount option to /etc/fstab. If your root resides on the array, you must also add rootflags=degraded to your kernel parameters.

As of August 2016, a potential workaround for this bug is to mount the array by a single drive only in /etc/fstab, and allow btrfs to discover and append the other drives automatically. Group-based identifiers such as UUID and LABEL appear to contribute to the failure. For example, a two-device RAID1 array consisting of 'disk1' and disk2' will have a UUID allocated to it, but instead of using the UUID, use only /dev/mapper/disk1 in /etc/fstab. For a more detailed explanation, see the following blog post (https://web.archive.org/web/20161108175034/http://blog.samcater.com/fix-for-btrfs-open_ctree-failed-when-running-root-fs-on-raid-1-or-raid10-arch-linux/).

Another possible workaround is to remove the udev hook in **mkinitcpio.conf** and replace it with the systemd hook. In this case, btrfs should *not* be in the HOOKS or MODULES arrays.

See the original forums thread (https://bbs.archlinux.org/viewtopic.php?id=189845) and FS#42884 (https://bugs.archlinux.org/task/42884) for further information and discussion.

btrfs check

 Warning: Since Btrfs is under heavy development, especially the
 btrfs check
 command, it is highly recommended to create a backup and consult the
 Btrfsck

 documentation (https://btrfs.wiki.kernel.org/index.php/Btrfsck)
 before executing
 btrfs check
 with the
 --repair
 switch.

The *btrfs check (https://btrfs.wiki.kernel.org/index.php/Manpage/btrfs-check)* command can be used to check or repair an unmounted Btrfs filesystem. However, this repair tool is still immature and not able to repair certain filesystem errors even those that do not render the filesystem unmountable.

See also

- Official site
 - Btrfs Wiki (https://btrfs.wiki.kernel.org/)
- Performance related

- Btrfs on raw disks? (https://superuser.com/questions/432188/should-i-put-my-multi-device-btrfs-filesystem-ondisk-partitions-or-raw-devices)
- Varying leafsize and nodesize in Btrfs (https://www.spinics.net/lists/linux-btrfs/msg18652.html)
- Btrfs support for efficient SSD operation (data blocks alignment) (https://web.archive.org/web/20150717135111 /http://comments.gmane.org/gmane.comp.file-systems.btrfs/15646)
- Is Btrfs optimized for SSDs? (https://btrfs.wiki.kernel.org/index.php/FAQ#Is_Btrfs_optimized_for_SSD.3F)
- Phoronix mount option benchmarking
 - Linux 4.9 (https://www.phoronix.com/scan.php?page=article&item=btrfs-mount-linux49)
 - Linux 3.14 (https://www.phoronix.com/scan.php?page=article&item=linux_314_btrfs)
 - Linux 3.11 (https://www.phoronix.com/scan.php?page=article&item=linux_btrfs_311&num=1)
 - Linux 3.9 (https://www.phoronix.com/scan.php?page=news_item&px=MTM0OTU)
 - Linux 3.7 (https://www.phoronix.com/scan.php?page=article&item=btrfs_linux37_mounts&num=1)
 - Linux 3.2 (https://www.phoronix.com/scan.php?page=article&item=linux_btrfs_options&num=1)
- Lzo vs. zLib (https://blog.erdemagaoglu.com/post/4605524309/lzo-vs-snappy-vs-lzf-vs-zlib-a-comparison-of)
- Miscellaneous
 - Funtoo Wiki Btrfs Fun (https://www.funtoo.org/wiki/BTRFS_Fun)
 - Avi Miller presenting Btrfs (https://www.phoronix.com/scan.php?page=news_item&px=MTA0ODU) at SCALE 10x, January 2012.
 - Summary of Chris Mason's talk (https://www.phoronix.com/scan.php?page=news_item&px=MTA4Mzc) from LFCS 2012
 - Btrfs: stop providing a bmap operation to avoid swapfile corruptions (https://git.kernel.org/pub/scm/linux/kern el/git/torvalds/linux.git/commit/?id=35054394c4b3cecd52577c2662c84da1f3e73525) 2009-01-21
 - Doing Fast Incremental Backups With Btrfs Send and Receive (http://marc.merlins.org/perso/btrfs/post_2014-03
 -22_Btrfs-Tips_-Doing-Fast-Incremental-Backups-With-Btrfs-Send-and-Receive.html)

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